

Landowners on the Carp River can be Green at No Cost

Planting trees or shrubs along river and creek banks is a simple but effective way to improve its health. Now landowners along the Carp River have an opportunity to plant trees and shrubs for free. Next spring, a collaborative program offered by local stewardship and conservation groups in partnership with the Ontario Ministry of Natural Resources will be providing trees and planting services to interested Carp River riparian landowners.

The Carp River Green Banks shoreline restoration program is a joint effort between Mississippi Valley Conservation, the Ottawa Stewardship Council, the Friends of the Carp River and the Ontario Ministry of Natural Resources to further expand the “Ribbon of Life” natural corridor along the Carp River. Professional contract planters will visit your property to plant native trees and shrubs along the shoreline.

Which property is better protected from top soil loss, erosion, and flooding and also provides better drainage, cleaner water, wildlife habitat, and shoreline stability?



Improve the use (value) of your land and protect your property for generations to come. Together, we can make a difference!

There are many benefits to planting trees along the Carp River. Riparian plantings improve the quality of water flowing into the Ottawa River, as well as fish and wildlife habitats. Strongly rooted plants and trees provide erosion control and a reduction in sedimentation during high flows or heavy rainfall thus reducing contamination from adjacent land uses. Plants and trees also help to process carbon dioxide in the air, helping to offset negative effects of climate change.

The Carp River Green Banks shoreline restoration program is now being offered **free of charge** to any Carp River riparian landowner willing to enhance his or her respective shoreline property and make a difference to the health of this vital river. For more information on the program please contact The Ottawa Stewardship Council at 613-692-0014.